

SUN 11 APR 2021
 Start Time 21:00

Bronze Medal Game
Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
A	16	SUI - Switzerland		2	0	0	1	0	1	0	1	0	1		6
	15	RCF - RCF	*	0	1	0	0	2	0	1	0	1	0		5

SUI - Switzerland		Shot Success	Game	All
4	V SCHWARZ Benoit	83%	80%	
3	MICHEL Sven	89%	83%	
2	S DE CRUZ Peter	96%	85%	
1	TANNER Valentin	99%	93%	
A	LCHAT Pablo	-	88%	
Team Total		92%	85%	

RCF - RCF		Shot Success	Game	All
4	S GLUKHOV Sergey	74%	81%	
3	KLIMOV Evgenii	78%	79%	
2	V MIRONOV Dmitrii	83%	84%	
1	KALALB Anton	71%	85%	
A	GORIACHEV Daniil	-	86%	
Team Total		76%	82%	

Time remaining: 3 minutes 17 seconds

Time-out: End 9 - SUI stone 8

Time remaining: 0 minutes 28 seconds

Time-out: End 9 - RCF stone 5

Shot Success Analysis

SUI - Switzerland		↻	↺	Game	
4	SCHWARZ Benoit	Draws	3 67%	8 97%	11 89%
		Take-outs	4 63%	5 85%	9 75%
		Total	7 64%	13 92%	20 83%
3	MICHEL Sven	Draws	1 100%	5 80%	6 83%
		Take-outs	6 88%	8 94%	14 91%
		Total	7 89%	13 88%	20 89%
2	DE CRUZ Peter	Draws	3 92%	6 92%	9 92%
		Take-outs	2 100%	9 100%	11 100%
		Total	5 95%	15 97%	20 96%
1	TANNER Valentin	Draws	5 100%	13 98%	18 99%
		Take-outs	1 100%	1 100%	2 100%
		Total	6 100%	14 98%	20 99%
A	LCHAT Pablo	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	12 90%	32 94%	44 93%
		Take-outs	13 83%	23 95%	36 90%
		Total	25 86%	55 94%	80 92%

RCF - RCF		↻	↺	Game	
4	GLUKHOV Sergey	Draws	0 -	9 81%	9 81%
		Take-outs	3 67%	8 69%	11 68%
		Total	3 67%	17 75%	20 74%
3	KLIMOV Evgenii	Draws	4 81%	9 78%	13 79%
		Take-outs	3 67%	4 81%	7 75%
		Total	7 75%	13 79%	20 78%
2	MIRONOV Dmitrii	Draws	3 75%	8 88%	11 84%
		Take-outs	4 75%	5 85%	9 81%
		Total	7 75%	13 87%	20 83%
1	KALALB Anton	Draws	3 92%	15 73%	18 76%
		Take-outs	2 25%	0 -	2 25%
		Total	5 65%	15 73%	20 71%
A	GORIACHEV Daniil	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	10 83%	41 79%	51 79%
		Take-outs	12 63%	17 76%	29 71%
		Total	22 72%	58 78%	80 76%

Note:

Position and function for each team member:

4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip
Legend:

↻ Clockwise

↺ Counter-clockwise

LSFE(*) Last Stone First End